## PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE \_\_\_\_ SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE **FOR** NUMBER FILED NUMBER EXTRA BASIC FEE 370.00 BASIC FEE 740.00 OR Ŋ TOTAL CHARGEABLE CLAIMS minus 20= iV. X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 1112 TOTAL TOTAL OR CLAIMS AS AMENDED - PART II **OTHER THAN** (Column 1) (Column 3) SMALL ENTITY OR SMALL ENTITY (Column 2) CLAIMS HIGHEST ADDI ADDI-REMAINING NUMBER PRESENT ENDMENT RATE TIONAL RATE TIQNAL AFTER **PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE / FEE Total Minus X\$ 9= X\$18= OR Independent Minus X42= X84≤ OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140=. +280= OR TOTAL TOTAL OR ADDIT, FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST 8 ADDI-ADDI-REMAINING NUMBER **PRESENT** ENT RATE TIONAL AFTER **PREVIOUSLY EXTRA** RATE TIONAL **AMENDMENT** PAID FOR FEE FEE **Total** Minus X\$ 9= X\$18= OR AME Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-REMAINING NUMBER ADDI-PRESENT AMENDMENT PREVIOUSLY RATE TIONAL AFTER TIONAL RATE **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus **=**. \*\*\* X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

\* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

\*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

OR

OR

+280=

ADDIT, FEE

TOTAL

+140=

ADDIT. FEE

TOTAL

**Application or Docket Number** 

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.